



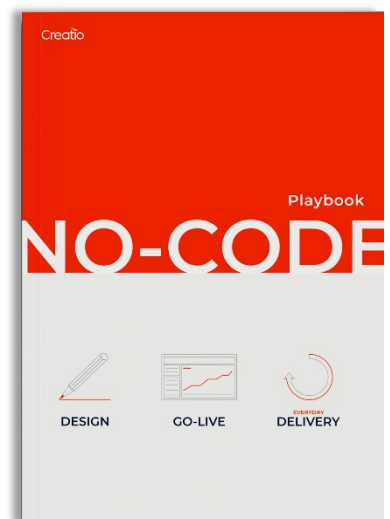
WORKSHOP: THE NO-CODE QUICKSTART

This uniquely customized and facilitated workshop is designed to help No-code teams apply best practices and methodology from The No-code Playbook to their specific application use-cases and accelerate successful outcomes.

No-Code development represents a significant advancement over the initial generation of Low-code tools, by opening up the potential for true non-developers (aka “Citizen Developers”) in the Business to build out their own apps without being dependent on IT or software development resources. However, as Enterprises are now rapidly adopting No-Code to address a wide range of demanding use cases, they are seeking support including proven and scalable guidance, training and strategic consulting services.

The [No-Code Playbook](#) was an important first step towards providing guidance for accelerating Enterprise No-Code adoption across the industry. It represents the only vendor-agnostic, practical guide that empowers Enterprise teams to deliver business apps with No-Code.

Now you can take this to the next level! Tachyon Solutions Founder/CEO Burley Kawasaki, and co-author of the No-Code Playbook, has developed a new workshop “**The No-code QuickStart**” as part of a comprehensive set of training and workshops based on the concepts from the No-Code Playbook. This new workshop is **targeted at No-code Teams**, to help them apply the concepts and best practices of No-code to their business and specific No-code use cases and give them a fast start to their project.



CLASS OVERVIEW:

The workshop “**The No-code QuickStart**” applies both foundational knowledge and hands-on activities for multi-disciplinary No-code teams based around expanded concepts from the No-Code Playbook.

- **Who:** No-code teams, which may consist of multi-disciplinary participants from both the business as well as IT. This will include roles such as a No-code Creator (aka Citizen Developer), Solution and/or Technology Architects, Subject-Matter Experts / Power Users, and Leaders/Stakeholders from both Business and IT functions.
- **Workshop Length:** 4 days
- **Format:** Presented as a virtual live, facilitated workshop format; optionally can be bundled with no-code Training as part of a customized approach for your Enterprise with the support it needs for an integrated project/work team. (In-person workshops can be arranged if logistics and scheduling permit.)
- **Approach:** Utilizes methods from the No-code Playbook and No-code training and applies to your business and application uses cases. Scheduled sessions help lead the participants through a repeatable methodology and set of templates which can audit their current practices and establish a foundation for future No-code projects.
- **Pre-requisites:** Teams will have typically gathered some starting point of high level requirements and use cases, and possibly done some prototyping. We will leverage this work and help focus the team on finishing off high level design and defining the target scope for their initial Minimum Viable Product (MVP) release.



WORKSHOP OBJECTIVES:

Ultimately the objective of the workshop is to ensure your project team is setup for a successful No-code implementation. The workshop does a review of your existing business requirements and use-cases, validates your design approach with a view towards best practices of no-code development, and helps you optimize and define your First Release scope and delivery model successfully (using the No-code Application Matrix). It also will help prepare you for future reuse and scale over time, by addressing considerations and practices of No-code Governance, Composable Architectures and how to scale your efforts over time through a No-code Center of Excellence (CoE).

WORKSHOP STRUCTURE:

- The workshop is typically held virtually, given the common hybrid online/office work environments; however, the workshops can be facilitated and delivered in-person if logistics and scheduling permit.
- The workshop is split into a set of connected working sessions held over the span of a week, to minimize impact on team and business. Each of the sessions would have a defined set of participant(s) based on topic.
- We provide a questionnaire in advance to set context and confirm clarity on topics to address; but format and order will be tailored based on each business' specific needs.
- All sessions will be recorded to facilitate notetaking and efficient capturing of details. These will be kept confidential and will be deleted upon completion of the final deliverables.

In advance of the workshop, we will work with your company to review existing plans, determine areas of customization, organization of teams, and construction of workshop sessions into an integrated schedule. We will tailor the activities around your desired application use-cases to help ensure that it is directly relevant to accelerating your initial No-code project.

WORKSHOP AGENDA:

The following provides a sample outline of the standard workshop session agenda and key topics and questions to be addressed for each session:

Session	Key Topics/Questions
Session #0: <i>Kickoff</i> <i>(30 minutes)</i>	<ul style="list-style-type: none"> • Overview and context for all participants • Shared understanding of process and expected outcomes of the workshop • Collect any pre-existing materials that will help support the process
Session #1: <i>Business Use Case review (2-3 hours)</i>	<ul style="list-style-type: none"> • Review the essential business-focused vision and requirements for your No-code application. • Key Questions: <ul style="list-style-type: none"> ○ Review of the top level business process/use cases. How will they evolve over time? Are there logical phases? ○ What are the 1-3 top-level problems being addressed? What is the pain/friction that is being removed? ○ What is the user value proposition and why should the user use the solution? Why is this better than status quo? ○ What are the cost/benefits associated with transforming the process?

Session	Key Topics/Questions
Session #2: <i>Options Analysis review</i> (2-3 hours)	<ul style="list-style-type: none"> ● Review of proposed solution architecture with a view of no-code architecture best practices. ● Key Questions: <ul style="list-style-type: none"> ○ What are the currently identified building blocks of the solution? (no-code, commercial off the shelf, custom development, etc). ○ What integrations are needed as part of the solution? Are pre-built connectors available? ○ What available no-code templates/components can help accelerate development and foster greater reuse?
Session #3A and 3B: <i>Design and Prototyping review</i> (10-12 hours total)	<ul style="list-style-type: none"> ● Review of existing prototypes and designs, with feedback on areas to further ideate or explore prior to starting Go-Live phase. ● Key Questions: <ul style="list-style-type: none"> ○ Have design prototypes been developed following best practices and appropriate use of breadth vs. depth? ○ Have the design prototypes sufficiently defined and validated the business vision and use case? ○ Do we have sufficient detail to help with understanding costs, issues, and risks and perform accurate estimation? ○ What composable architecture practices and patterns can be applied to help support greater flexibility and resilience over time? ○ Identify areas that need further exploration and detail when starting the Go-Live phase?
Session #4A and 4B: <i>Project Assignment</i> (6-8 hours total)	<ul style="list-style-type: none"> ● Define scope, select the right team and delivery model, assign resources, and initiate the No-code project. ● Key Questions: <ul style="list-style-type: none"> ○ Have we properly decomposed the business use case? What is the granularity of items in the backlog? ○ Have we sufficiently sized and prioritized backlog items? ○ What are the key timeline and budget constraints? ○ How to select the appropriate Delivery Model and required Roles based on use of the No-code Application Matrix? ○ Does the team have sufficient skills and capabilities? ○ Have we adequately planned for other Project Enablement factors? (Governance checks, IT/Security reviews, Environment provisioning, user enablement and training, etc)
Session #5: <i>Executive Summary / Next Steps</i> (2-3 hours total)	<ul style="list-style-type: none"> ● Preliminary draft findings from workshop activities and deliverables. ● Consists of two part review – <ul style="list-style-type: none"> ○ First an Immediate checkpoint with No-code Stakeholder and No-code business architect prior to completion of week; followed by ○ Broader review of full deliverables with No-code Team after completion of final observations and findings.

WORKSHOP DELIVERABLES:

Though compressed in format and approach, The No-code QuickStart workshop produces a set of concrete summary deliverables and tools that you can use immediately as you initiate the implementation phases of your No-code project (the Go-Live phase). Throughout the workshop sessions we will apply concepts and tools directly from the No-code Playbook and combine with practical experience, used with your No-code team as part of interactive exercises. The output of each of these exercises is packaged and delivered to your No-code team for further evolution and use on other No-code projects as well.

Upon completion these exercises result in final integrated deliverables to your No-code Team:

- Validated Business Use Case: Clear and concise business vision and requirements that will guide the No-code project throughout design and development.
- Options Analysis Blueprint: Definition of the target-state composable architecture for your no-code application.
- Reviewed Design & Prototype: Validated design and prototype artifacts with documented areas for additional enhancement or ideation.
- Defined MVP scope for first release: Reviewed MVP backlog to ensure effective use of prioritization tools and business value testing techniques to shape the first release.
- Delivery Model and Role definitions: Definition of the organization structure and roles, as guided by the No-code Application Matrix.
- First Release MVP definition: Reviewed and optimized release definition based upon no-code and product management best practices.
- Project Enablement checklist: Other critical activities to address as part of Go-Live rollout.

ABOUT TACHYON SOLUTIONS:

Tachyon Solutions provides guidance, training and consulting that helps both Enterprises and Enterprise Startups leverage No-Code to accelerate growth by enabling new product innovation and digital transformation initiatives. We provide practical experience, tools and know-how from 40+ years of industry expertise and operational leadership honed from executive roles in product management and software development.

Our leadership brings a deep understanding and background from having worked in the low-code and no-code, workflow, process automation and cloud application platform markets across leading vendors. This allows you confidence that you are being guided down the path that will help you navigate your journey of planning and executing on your No-Code strategy and initiatives.

For more information, visit www.tachyonsolutions.com or contact us at info@tachyonsolutions.com.